## **Competition Preparation Gantt Chart**

## On The Day

These timings are based on a competition with 4 heats in a 25m pool. They are by no means set in stone - there will be quirks of your competition that will require of timings. Please use this as a guide only - remember its always better to allow too much time then not enough!!

		ı	Time / mins																																
																		Tim	e / r	nins	; 														
Point	Event	Duration (mins)	15	30	45	09	75	06	105	120	135	150	165	180	195	210	225	240	255	270	285	300	315	330	345	360	375	390	405	420	435	450	465	480	495
																																			i
1	Before Teams Arrive																																		
1.1	Direction signs put up	15																																	
1.2	Registration area prepared	15																																	
1.3	Isolation prepared	15																																	
2	Registration																																		
2.1	Teams Register	30																																	
2.2	Social / Food Tickets Sold	30																																	
3	Isolation																																		
3.1	Teams Change	15																																	
3.2	All Teams in Isolation	15																																	
3.3	Isolation Closes	1																																	
4.0	Dry Incident																																		
4.1	Body Briefing	15																																	
4.2	Judge Briefing	15																																	
4.3	Set Uo	30																																	
4.4	Run Through	15																																	
4.5	Setter to Captains Briefing	15																																	
4.6	Run Incident	125																																	

																	Tim	e / r	mins	;														
Point	Event	Duration (mins)	15	30	45	09	75	06	105	120	135	150	165	180	195	210			270		300	315	330	345	360	375	390	405	420	435	450	465	480	495
5	Wet Incident																																	
5.1	Body Briefing	15																																
5.2	Judge Briefing	15																																
5.3	Set Uo	30																																
5.4	Run Through	15																																
5.5	Setter to Captains Briefing	15																																
5.6	Run Incident	125																																
6	Rope Throw																																	
6.1	Set Up Pool	15																																
6.2	Run Event	20																																
7.0	Speed Event																																	
7.1	Set Up Pool	15																																
7.2	Run Event	20																																
8.0	Swim and Tow																																	
8.1	Set Up Pool	15																																
8.2	Run Event	40																																
9.0	Scoring																																	
9.1	Scores Calculated																																	
10.0	After Competition																																	
10.1	Teams Change	30																																
10.2	Teams To Food / Social	30																																